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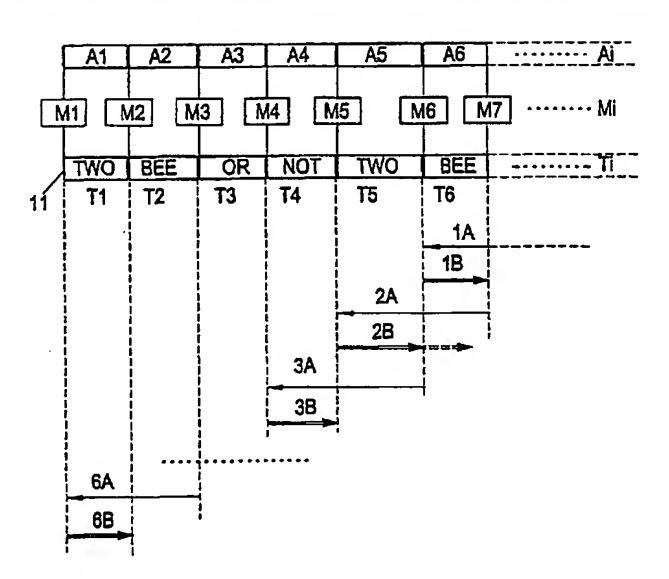
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(54) Title: ARRANGEMENT AND METHOD FOR REPRODUCING AUDIO DATA AS WELL AS COMPUTER PROGRAM PRODUCT FOR THIS



(57) Abstract: During the replaying of audio data (Ai) stored in memory means (19), which audio data (Ai) corresponds to text data (Ti) from a text composed of words, wherein the replaying of the audio data (Ai) in a forward mode and in a reverse mode can be controlled, starting from the particular momentary replay position in the audio data (Ai), a backward jump, counter to the forward sequence, over a return distance (1A, 2A, 3A, 6A) corresponding to the length of at least roughly two words, to a target position, is automatically initiated for the replaying of the audio data (Ai) in reverse mode, and then, starting from the particular target position, a replay of the audio data (Ai) in the forward sequence for just one part (1B, 2B, 3B, 6B) of the return distance is undertaken.

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